

VENERABLE DREADNOUGHT

125 PTS



M	T	SV	W	LD	OC
8"	9	2+	8	6+	3

RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Storm Bolter RAPID FIRE 2	24"	2	3+	4	0	1
► Helfrost cannon - dispersed TORRENT	12"	D6	N/A	6	-1	2
► Helfrost cannon - focused	36"	1	3+	10	-3	5

MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
► Fenrisian great axe - strike	Melee	6	3+	10	-2	D6+1
► Fenrisian great axe - sweep	Melee	12	3+	6	-2	1

AUFSTELLUNG

1x Venerable Dreadnought

Equipped with: Storm Bolter, ► Helfrost cannon - dispersed, ► Helfrost cannon - focused, ► Fenrisian great axe - strike, ► Fenrisian great axe - sweep

Wargear Options:

- This model can replace its Heavy Flamer with Storm bolter.
- This model can be equipped with one of: Helfrost cannon, Assault Cannon, Multi-melta.

ABILITIES

Blizzard shield

The bearer has a 4+ invulnerable save.

Fervour of the Ancients (Aura)

While a friendly SPACE WOLVES unit is within 6" of this model, add 1 to Advance and Charge rolls made for that unit.

WEAPON RULES

RAPID FIRE

This ability always takes the form **[RAPID FIRE X]**. Each time you gather attack dice for a **[RAPID FIRE]** weapon, add X additional attack dice if the target unit was within half range of that weapon in the Select Targets step.

*Example: If a **[RAPID FIRE 1]** weapon with an A characteristic of 1 targets a unit that is within half range, you would gather one additional attack dice for that weapon (for a total of two for that weapon).*

TORRENT

Each time an attack is made with a **[TORRENT]** weapon, that attack automatically hits the target.

CORE RULES

Deadly Demise 1

This ability always takes the form Deadly Demise X. Each time a model in this unit is destroyed, after the units embarked within it (if any) have made their emergency disembark moves, roll one D6. On a 6, that model suffers a deadly demise; each unit within 6" of that model suffers a number of mortal wounds denoted by X (if this is a random number, roll separately for each unit within 6").

